

USFTL TOURNAMENT RULES

WELCOME TO THE U.S.F.T.L.!!! As you enter our tournaments, these are our TOURNAMENT RULES (in addition to the U.S.F.T.L. Rule Book).

PLEASE READ THIS CAREFULLY!!!

1. **GAME TIME:** The first game of the day will usually begin at 8:00am. (GAME TIME IS FORFEIT TIME)

2. **BALL REQUIREMENTS:** Adult male divisions must use a regulation size ball. Women & Youth divisions may use a junior ball.

3. **FLAG REQUIREMENTS:**

Flag-A-Tag "3 Flag Belt Flags" - 8-Man Eligible, 7-man Screen, Co-Ed

Flag-A-Tag's "Sonic Boom Flags" - 9-man Ineligible, 8-man Ineligible, 5on5, 4on4
And Youth

The Flags must be a contrasting color to the player's pants or shorts. Any player caught tampering with their flags will be ejected.

4. **EJECTION POLICY:** If a player is ejected, there is a \$100 fine (NO PERSONAL CHECKS) to be paid at the Tournament Directors Headquarters before he is reinstated. The ejected player must sit out the game he was thrown out of, plus his next scheduled game. HE WILL NOT BE ALLOWED TO PLAY UNTIL HE PAYS HIS FINE.

5. **ROSTERS:**

All rosters must be turned in before kick-off of your first game.

If you and your team filled out the Roster through the online registration process, then your roster has already been turned into the Directors.

If not, then you will need to fill out the Roster provided in this package. This hand-written Roster must be completely filled out with each player's signature. Rosters that are not completed will not be accepted and will not hold up in the event of a protest.

If a player does not show up on the first day of play, but comes to play the next day, make sure he is on your roster at the beginning of the tournament because NO PLAYER MAY BE ADDED AFTER THE ROSTER IS TURNED INTO the Tournament Director.

*****FAILURE to turn Roster in before the first game will subject team to forfeit and/or removal from the tournament with NO REFUND*****

6. **SWEARING & FIGHTING:** Swearing & fighting will not be tolerated at any USFTL Tournaments. Ejections will be issued to keep USFTL events safe and family orientated.

7. **LEAVING THE BENCH AREA:** Anyone leaving the bench area and entering the playing field during any altercation will be ejected.

8. **ENTRANCE FEES:** All entrance fees are to be paid IN FULL before the first game of the tournament.

9. **HIGH SCHOOL PLAYER ELIGIBILITY:** High School students that are currently playing varsity or junior varsity football, may possibly become ineligible for all future high school games, depending on their High School rules. Team managers, it is your responsibility to inform your players of this rule. No one under the age of 18 may play in any adult tournament - EXCEPTION: They must provide a written waiver stating that a youth wishes to participate in an adult division. Contact the USFTL National Office for the Youth Waiver. The use of an ineligible player results in game forfeiture.

10. **PLAYING FOR TWO TEAMS:** Players may not play on more than one team in the same game, in a tournament. (EXAMPLE: A player may play for a 4 ON 4 & 9 Man team, but he may not play for a 4 ON 4 "A" team & 4 ON 4 "B" team.

11. **AWARDS:** All awards must be picked up at the awards ceremony at the conclusion of the tournament. Any awards not picked up will be forfeited.

12. **PHYSICAL & VERBAL ABUSE:** Any player who makes physical contact with a Referee or USFTL Director will be suspended from the USFTL and charged a fine!! Players may be suspended for a given time along with a fine for verbal abuse of any USFTL Referees or Directors.

13. **SIDELINE BEHAVIOR:** Team Captains will be held accountable for the actions of their players and their fans! The threat of or use of any type weapon will result in lifetime suspension plus criminal charges being brought against the guilty party or parties.

14. **SIDELINE CLEANUP & PARKING REGULATIONS:** Teams are responsible to clean their sidelines after each of their games and to park in proper areas designated at the tournament. Any teams not following these field rules will be turned in to the Tournament Director and will be fined for jeopardizing our field security. The fine is \$50 (CASH) before your team can be eligible to play!

15. **PROTEST PROCEDURES:** The procedures involving a protest are as follows: As stated in the USFTL Rulebook,

1. Misinterpretation of the rules
2. Failure of an Official to apply the correct rule to a given situation.
3. Failure of an Official to impose the correct penalty for a given violation.
4. Player eligibility

*The notification of intent to protest must be made IMMEDIATELY before the next legal or illegal snap. (EXCEPTION: Player eligibility.) A \$50 protest fee must be given to the Tournament Director at this time. If your protest is upheld, your \$50 will be returned. If your protest is denied, you will forfeit your \$50. This is designed to keep frivolous protests out of the game and expedite play. It is then up to the Head Ref to mark down the pertinent information. I.E.: down, what yard line you are on, who has the ball, score, time left, etc. (A smart team captain will also mark down this information). After the snap a protest is invalid. (EXCEPTION - Player eligibility - protest must be made before the end of the game.)

A. **ROSTER PROTEST PROCEDURE** (Player eligibility) If there is a roster protest, the following procedure applies:

If a player is suspected of being an illegal player (not appearing on a particular teams roster), the team captain must notify the **Tournament Director** of the suspected illegal player and produce a \$50 protest fee. The **Tournament Director** will check the team roster and the suspected illegal players I.D. (Drivers License, Identification Card, etc.). If the player is not on the roster or does not have his I.D., the protest will be upheld and he shall be declared an illegal player. If the protest is upheld, the \$50 protest fee shall be returned to the protesting captain. If the suspected illegal player has a valid I.D. and is found on the roster legal, then the protesting captain shall lose the protest, the player shall be allowed to play, and the captain will lose the \$50 protest fee.

If an illegal player participates, his team will automatically forfeit! Player eligibility must take place during game play, you cannot wait for the game to end then decide to question a suspected illegal player to produce a forfeit in your favor.

B. **DIVISION RATING PROTEST PROCEDURE:** If a team would like to protest another teams particular rating (A, B, C or D) they may do so by the following procedure:

1. A \$50 protest fee must be given to the **Tournament Director** during the game.
2. The **Tournament Director** will send out a five man ratings board to make a decision about the suspected team.
3. A rating will then be given to the suspected team. Once the rating group has made their decision, the team in question will either be allowed to stay in the division in which they are playing or they will be forfeited out of the tournament for playing in a wrong division.

IMPORTANT NOTE-FIELD RULES!!!

- ❖ There will be **NO ALCOHOL** brought into the complex. If any teams are seen with outside alcohol, your team will be charged a very large fine.
- ❖ Please make sure your players pick up their garbage & your sidelines are clean with your game is over.
- ❖ Park **ONLY** in designated parking areas.
- ❖ No Pets are allowed at the field complex.
- ❖ Please check the field diagram for parking directions and details.

THANK YOU FOR YOUR COOPERATION!